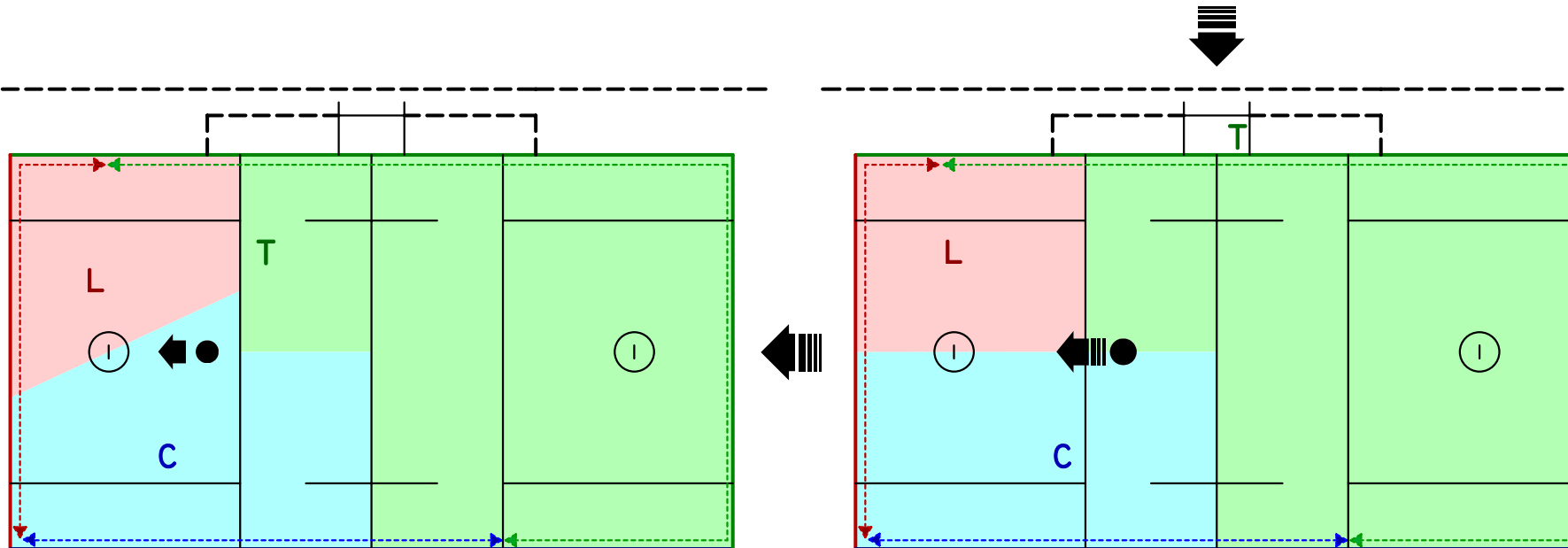
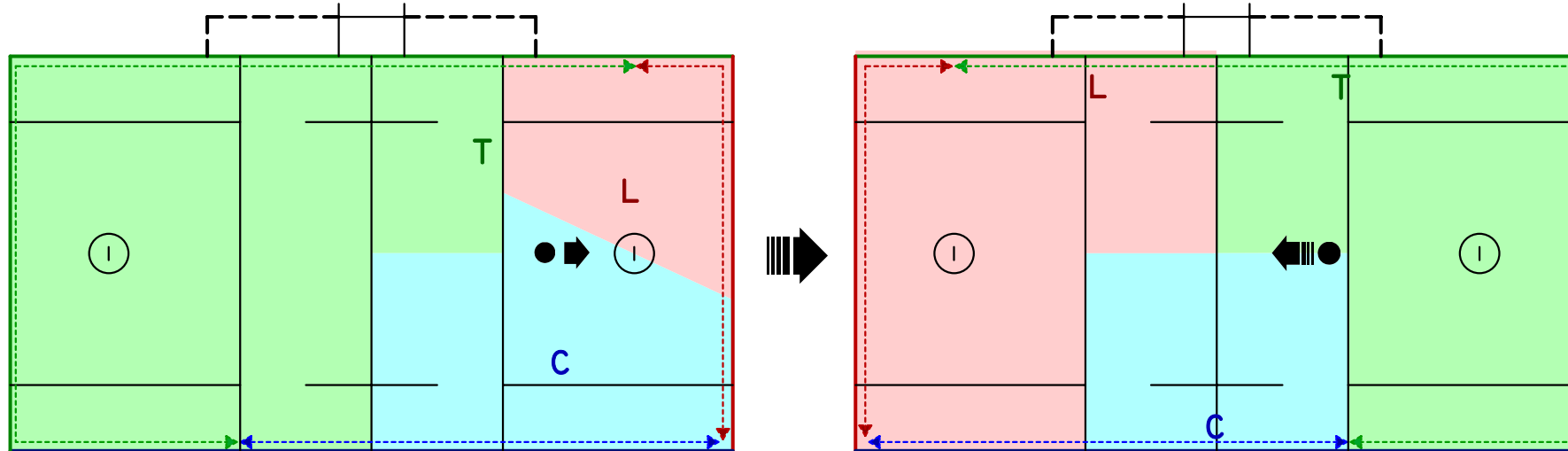


## WIDE TRIANGLE POSITION AND COVERAGE



●➡ BALL LOCATION & DIRECTION 
 ——— BOUNDARY COVERAGE 
 ——— RESTARTS 
 ■ ■ ■ FIELD COVERAGE