



Men's NCAA Timer Guidelines

Game time

- Four 15-minute periods.
- Stop timer when whistle blows to stop play.
- Start timer when whistle blows to start play.

End of period

- Do not come on field; move down sideline.
- All periods: Notify officials verbally when there are 20 seconds left, then count down loudly from 10, *sounding horn at zero*.
- Fourth period only: Also notify officials at 2:10 and 2:00 left.

Halftime

- Ten minutes.
- Notify officials when 4:20 remains.

Signaling of penalties

- Official signals team, number, and foul.
- A "T" formed with the arms indicates a 30-second technical foul.
- Holding 1, 2, or 3 fingers overhead indicates the number of minutes for a personal foul.
- Hands clapped over head means penalty is nonreleasable.

Horn

- If the coach calls for a horn during a dead ball and the officials have both arms raised, sound the horn once.
- Sound the horn twice at the next dead ball if a coach makes a request for a double horn, if a player leaves early from a penalty, or if you need help from the officials.
- Never sound horn when ball is in play except at the end of a period.

Timing of penalties

- When penalty is signaled, write down the player's jersey color and number, the length of the penalty, the time the player should be released, and an "NR" if the penalty is non-releasable.
- If team A scores a goal, *all* releasable penalties for team B are released.
- If team A scores a goal, penalties for team A are *not* released.
- Non-releasable penalties always serve the full penalty time.
- A player's non-releasable penalty time is always served first, regardless of the order of the fouls.
- Penalty time carries into the next period.
- Keep players serving penalties at the rear of penalty area until about 5 seconds remain. At that time, a substitute may take the place of the penalized player (who must go to the bench when the penalty expires).
- If a penalty expires during a faceoff, do not release the player until possession is called.
- More than 3 players from one team serving penalties: special rules apply. Check with officials.

Overtime

- Overtime periods are 4:00.
- 2:00 between periods.

Clock malfunctions

- If clock malfunctions during play, count in your head while someone notifies officials.
- Sound double horn at next dead ball.